

Year 2 Take Home Tasks

Beside the sea

Our Take Home Tasks this term are focusing on the STEM opportunities by exploring the skills in Design Technology, Science, Computing, and Maths. Please complete at least one of the following take home tasks and bring this into school before **Friday 16th June**.

Remember you can work with your family members to help create your take home task.

Design Technology

As *Designers*, look carefully at how boats stay on the water. Your task is to design, create and evaluate a model of a sailing or a fishing boat. It is important that you have parts that need joining together and you could even give yourself the challenge to design a moving part! You can share your design at school and comment on what you like and what you would do differently next time. Give your boat a name! Most boats were named after girls as they thought this would bring the boat good luck!



Science

As *Scientists*, investigate the different types of fish in the local Cornish waters.

What is the largest fish?

What is the smallest fish?

If Old Tom went fishing, what other creatures could he catch in his net?

Create a fishing guidebook for Old Tom to use to identify the different types of sea creatures he could expect to find out fishing on the Cornish Coast.



Maths

As *Mathematicians*, can you help the local shops in Mousehole? There are 2 shops that need your help!



The Fish and Chip Shop

and

THE MOUSEHOLE BAKERY

The Bakery in Mousehole needs a new price list for their lovely little cakes and Cornish pasties and the Fish and Chip shop needs a price list to show off the variety of locally caught fish they have to offer. Can you create an eye-catching new price list by hand or using a computer programme for one of these shops? Also include some meal deals using your marvellous maths skills!



Computing

As a *Digital Presenter*, can you create a new persuasive holiday poster to encourage people to visit Mousehole?

You could include a map to show where Mousehole is and some information to that will make people want to visit. Use your knowledge and skills that you have been using in school to help include lots of interesting facts and some inviting photos.

